

STOCK MARKET CRASH

Official Rule

At any time during the game, when a player draws the last bill from the bank, there is an instant **Stock market Crash**, usually following massive speculation.

CONSEQUENCES

- Each player reveals his fortune and gives back **half of it** to the bank (rounded down).
i.e A player with 41 Millions gives 20 Millions back to the bank.
- Check the type of company giving the biggest profit in stock market (the one with the biggest value difference from the one it depends). In case of tie, the one with the highest value.
- All the companies of this type are reduced and **lose 1 level of development** (except companies at level 1). Rotate each card a quarter clockwise. Adjust the new value of this company type on Stock Market Tile.
- All the CAPITAL INCREASE bills (under this type of companies) return to the Bank.
- **The Stock Market tile is closed** till the end of the turn. No more transaction takes place, further pawns on tile give no action to their owners and the tile gives no privilege this turn.

IMPORTANT: Players with pawns on Stock Market Tile take their benefits following the order of the turn (First player then clockwise). The Crash may then happen before all the players get their money.

The Crash may also happen during LOBBY tile resolution (taxation of a company over bank capacity) or during INTRIGUE tile resolution (« Capitalization » card when less than 7 Millions in the bank, « Expansion » card used for taxation over bank capacity but NOT with « Racket » card as opponents give 3 Millions to the bank simultaneously to your 3 Millions collect). The Stock Market Tile will be closed this turn even if it was available and with pawns on it.

If Crash happens when all the companies type are at equal stock market level, ALL the companies lose 1 level of development.

There are 160 Millions in the Bank (20x5Millions, 20x2 Millions and 20x1Million), players may check how much money remains in the bank at any time.